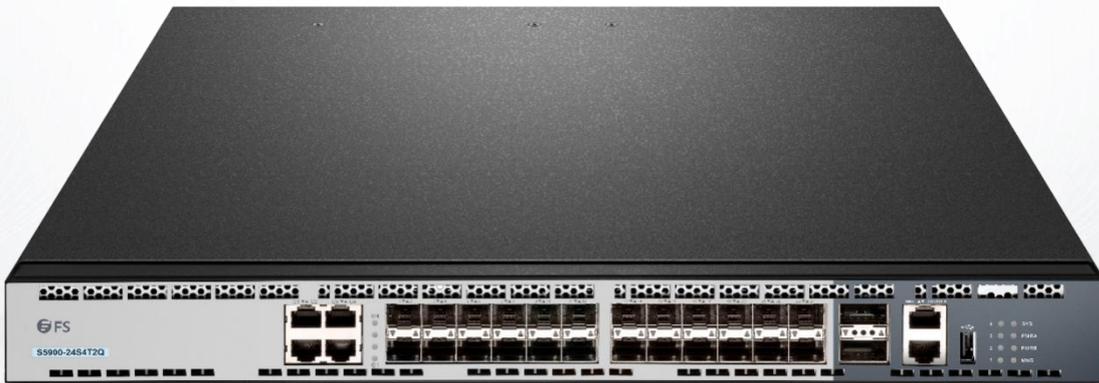


# Network Protocol Configuration

Model: S5900-24S4T2Q



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# 1. Configuring IP Addressing

## 1.1 IP Introduction

### 1.1.1 IP

Internet Protocol (IP) is a protocol in the network to exchange data in the text form. IP has the functions such as addressing, fragmenting, regrouping and multiplexing. Other IP protocols (IP protocol cluster) are based on IP. As a protocol working on the network layer, IP contains addressing information and control information which are used for routing.

Transmission Control Protocol (TCP) is also based on IP. TCP is a connection-oriented protocol which regulates the format of the data and information in data transmission. TCP also gives the method to acknowledge data is successfully reached. TCP allows multiple applications in a system to communicate simultaneously because it can send received data to each of the applications respectively.

The IP addressing, such as Address Resolution Protocol, are to be described in section 1.3 "Configuring IP Addressing." IP services such as ICMP, HSRP, IP statistics and performance parameters are to be described in Chapter 4 "Configuring IP Services."

### 1.1.2 IP Routing Protocol

Our routing switch supports multiple IP routing dynamic protocols, which will be described in the introduction of each protocol.

IP routing protocols are divided into two groups: Interior Gateway Routing Protocol (IGRP) and Exterior Gateway Routing Protocol (EGRP). Our routing switch supports RIP, OSPF, BGP and BEIGRP. You can configure RIP, OSPF, BGP and BEIGRP respectively according to your requirements. Our switch also supports the process that is to configure multiple routing protocols simultaneously, a random number of OSPF processes (if memory can be distributed), a BGP process, a RIP process and a random number of BEIGRP processes. You can run the redistribute command to redistribute the routes of other routing protocols to the database of current routing processes, connecting the routes of multiple protocol processes.

To configure IP dynamic routing protocols, you must first configure relevant processes, make relevant network ports interact with dynamic routing processes, and then designate routing processes to be started up on the ports. To do this, you may check configuration steps in configuration command documents.

#### 1) Choosing routing protocol

It is a complex procedure to choose routing protocol. When you choose the routing protocol, consider the following items:

- Size and complexity of the network
- Whether the length-various network need be supported
- Network traffic
- Safety requirements
- Reliability requirements
- Strategy
- Others

Details of the above items are not described in the section. We just want to remind you that your network requirements must be satisfied when you choose the routing protocols.

#### 2) IGRP

Interior Gateway Routing Protocol (IGRP) is used for network targets in an autonomous system. All IP IGRPs must be connected with networks when they are started up. Each routing process monitors the update message from other routing switches in the network and broadcasts its routing message in the network at the same time. The IGRPs that our routing switches support include:

- RIP
- OSPF
- BEIGRP

#### 3) EGRP

Exterior Gateway Routing Protocol (EGRP) is used to exchange routing information between different autonomous systems. Neighbors to exchange routes, reachable network and local autonomous system number generally need to be configured. The

EGRP protocol that our switch supports its BGP.

## 1.2 Configuring IP Address Task List

An essential and mandatory requirement for IP configuration is to configure the IP address on the network interface of the routing switch. Only in this case can the network interface be activated, and the IP address can communicate with other systems. At the same time, you need to confirm the IP network mask.

To configure the IP addressing, you need to finish the following tasks, among which the first task is mandatory and others are optional.

For creating IP addressing in the network, refer to section 1.4 "IP Addressing Example."

Followed is an IP address configuration task list:

- Configuring IP address at the network interface
- Configuring multiple IP addresses at the network interface
- Configuring address resolution
- Configuring routing process
- Configuring broadcast text management
- Detecting and maintaining IP addressing

## 1.3 Configuring IP Address

### 1.3.1 Configuring IP Address at Network Interface

The IP address determines the destination where the IP message is sent to. Some IP special addresses are reserved and they cannot be used as the host IP address or network address. Table 1 lists the range of IP addresses, reserved IP addresses and available IP addresses.

Type	Address or Range	State
A	0.0.0.0 1.0.0.0 to 126.0.0.0 127.0.0.0	Reserved Available Reserved
B	128.0.0.0 to 191.254.0.0 191.255.0.0	Available Reserved
C	192.0.0.0 192.0.1.0 to 223.255.254 223.255.255.0	Reserved Available Reserved
D	224.0.0.0 to 239.255.255.255	Multicast address
E	240.0.0.0 to 255.255.255.254 255.255.255.255	Reserved Broadcast

The official description of the IP address is in RFC 1166 "Internet Digit". You can contact the Internet service provider.

An interface has only one primary IP address. Run the following command in interface configuration mode to configure the primary IP address and network mask of the network interface:

Run...	To...
ip address ip-address mask	Configure the main IP address of the interface.

The mask is a part of the IP address, representing the network.

**Note:**

Our switches only support masks which are continuously set from the highest byte according to the network character order.

**1.3.2 Configuring Multiple IP Addresses on Network Interface**

Each interface can possess multiple IP addresses, including a primary IP address and multiple subordinate IP addresses. You need to configure the subordinate IP addresses in the following two cases:

- If IP addresses in a network segment are insufficient.

For example, there are only 254 available IP addresses in a certain logical subnet, however, 300 hosts are needed to connect the physical network. In this case, you can configure the subordinate IP address on the switch or the server, enabling two logical subnets to use the same physical subnet. Most of early-stage networks which are based on the layer-2 bridge are not divided into multiple subnets. You can divide the early-stage network into multiple route-based subnets by correctly using the subordinate IP addresses. Through the configured subordinate IP addresses, the routing switch in the network can know multiple subnets that connect the same physical network.

- If two subnets in one network are physically separated by another network.

In this case, you can take the address of the network as the subordinate IP address. Therefore, two subnets in a logical network that are physically separated, therefore, are logically connected together.

**Note:**

If you configure a subordinate address for a routing switch in a network segment, you need to do this for other routing switches in the same network segment.

Run the following command in interface configuration mode to configure multiple IP addresses on the network interface.

Run...	To...
<code>ip address ip-address mask secondary</code>	Configure multiple IP address on the network interface.

**Note:**

When the IP routing protocol is used to send the route update information, subordinate IP addresses may be treated in different ways.

**1.3.3 Configuring Address Resolution**

IP can realize functions such as IP address resolution control. The following sections show how to configure address resolution:

## 1) Creating address resolution

An IP device may have two addresses: local address (local network segment or device uniquely identified by LAN) and network address (representing the network where the device is located). The local address is the address of the link layer because the local address is contained in the message header at the link layer, and is read and used by devices at the link layer. The professional lists always call it as the MAC address. This is because the MAC sub layer in the link layer is used to process addresses.

For example, if you want your host to communicate with a device on Ethernet, you must know the 48-bit MAC address of the device or the local address of the link layer. The process on how to obtain the local address of the link layer from the IP address is called as Address Resolution Protocol (ARP). The process on how to obtain the IP address from the local address of the link layer is called as Reverse Address Resolution (RARP).

Our system adopts address resolution in two types: ARP and proxy ARP. The ARP and proxy ARP are defined in RFC 860 and 1027 respectively.

ARP is used to map IP addresses to media or MAC address. When the IP address is known, ARP will find the corresponding MAC address. When the MAC address is known, the mapping relationship between IP address and MAC address is saved in ARP cache for rapid access. The IP message is then packaged in the message at the link layer and at last is sent to the network.

- Defining a static ARP cache

ARP and other address resolution protocols provide a dynamic mapping between IP address and MAC address. The static ARP cache item is generally not required because most hosts support dynamic address resolution. You can define it in global configuration mode if necessary. The system utilizes the static ARP cache item to translate the 32-bit IP address into a 48-bit MAC address. Additionally, you can specify the routing switch to respond to the ARP request for other hosts.

You can set the active period for the ARP items if you do not want the ARP item to exist permanently. The following two types show

how to configure the mapping between the static IP address and the MAC address.

Run one of the following commands in global configuration mode:

Run...	To...
arp ip-address hardware-address	Globally map an IP address to a MAC address in the ARP cache.
arp ip-address hardware-address alias	Specify the routing switch to respond to the ARP request of the designated IP address through the MAC address of the routing switch.

Run the following command in interface configuration mode:

Run...	To...
arp timeout seconds	Set the timeout time of the ARP cache item in the ARP cache.

Run show interfaces to display the ARP timeout time of the designated interface. Run the show arp to check the content of the ARP cache. Run clear arp-cache to delete all items in the ARP cache.

- **Activating proxy ARP**

The system uses the proxy ARP (defined by RFC 1027) to obtain the host's MAC address on other networks for the hosts without corresponding routes. For example, when the routing switch receives an ARP request and finds that the source host and the destination host are not connected to the same interface and all the routes that the routing switch reaches the destination host are not through the interface that receives the ARP request, it will send a proxy ARP response that contains its address of the link layer. The source host then sends the message to the routing switch and the switch forwards it to the destination host. The proxy ARP activates by default.

To activate the proxy ARP, run the following command in interface configuration mode:

Run...	To...
ip proxy-arp	Activate the proxy ARP on the interface.

- **Configuring free ARP function**

The switch can know whether the IP addresses of other devices collide with its IP address by sending free ARP message. The source IP address and the destination IP address contained by free ARP message are both the local address of the switch. The source MAC address of the message is the local MAC address.

The switch processes free ARP message by default. When the switch receives free ARP message from a device and finds that the IP address contained in the message collide with its own IP address, it will return an ARP answer to the device, informing the device that the IP addresses collide with each other. At the same time, the switch will inform users by logs that IP addresses collide.

The switch's function to send free ARP message is disabled by default. Run the following commands to configure the free ARP function on the port of the switch:

Run...	To...
arp send-gratuitous	Start up free ARP message transmission on the interface.
arp send-gratuitous interval value	Set the interval for sending free ARP message on the interface. The default value is 120 seconds.

## 2) Mapping host name to IP address

Any IP address can correspond to a host name. The system stores a hostname-to-address mapping cache that you can telnet or ping.

Run the following command in global configuration mode to specify a mapping between host name and IP address:

Run...	To...
ip host name address	Statically map the host name to the IP address.

### 1.3.4 Configuring Routing Process

You can configure one or multiple routing protocols according to your actual network requirements. The routing protocol provides information about the network topology. The details about configuring IP routing protocols such as BGP, RIP and OSPF are shown in the following sections.

### 1.3.5 Configuring Broadcast Message Handling

The destination addresses of the broadcast message are all the hosts on a physical network. The host can identify the broadcast message through special address. Some protocols, including some important Internet protocols, frequently use the broadcast message. One primary task of the IP network administrator is to control the broadcast message. The system supports the directed broadcast, that is, the broadcast of designated network. The system does not support the broadcast of all subnets in a network.

Some early-stage IP's do not adopt the current broadcast address standard. The broadcast address adopted by these IP's is represented completely by the number "0". The system can simultaneously identify and receive message of the two types.

#### 1) Allowing translating from directed broadcast to physical broadcast

The directed IP broadcast message will be dropped by default, preventing the switch from attacking by message "service rejected".

You can activate the function of forwarding directed IP broadcast on the interface where the directed broadcast is transformed to the physical message. If the forwarding function is activated, all the directed broadcast message of the network that connects the interface will be forwarded to the interface. The message then will be sent as the physical broadcast message.

You can designate an access table to control the forwarding of broadcast message. After the access table is specified, only IP message that the access table allows can be transformed from the directed broadcast to the physical broadcast.

Run the following command in interface configuration mode to activate the forwarding of the directed broadcast.

Run...	To...
ip directed-broadcast [access-list-name]	Allow the translation from the directed broadcast to the physical broadcast on the interface.

#### 2) Forwarding UDP broadcast message

Sometimes, the host uses the UDP broadcast message to determine information about the address, configuration and name, and so on. If the network where the host is located has no corresponding server to forward the UDP message, the host cannot receive any of the UDP message. To solve the problem, you can do some configuration on the corresponding interface to forward some types of broadcast message to an assistant address. You can configure multiple assistant addresses for an interface.

You can designate a UDP destination port to decide which UDP message is to be forwarded. Currently, the default forwarding destination port of the system is port 137.

Run the following command in interface configuration mode to allow message forwarding and to specify the destination address:

Run...	To...
ip helper-address address	Allow to forward the UDP broadcast message and to specify the destination address.

Run the following command in global configuration mode to specify protocols to be forwarded:

Run...	To...
ip forward-protocol udp [port]	Specify which interfaces' UDP protocols will be forwarded.

### 1.3.6 Detecting and Maintaining IP Addressing

Perform the following operations to detect and maintain the network:

#### 1) Clearing cache, list and database

You can clear all content in a cache, list or the database. When you think some content is ineffective, you can clear it.

Run the following command in management mode to clear the cache, list and database:

Run...	To...
clear arp-cache	Clear the IP ARP cache.

#### 2) Displaying statistics data about system and network

The system can display designated statistics data, such as IP routing table, cache and database. All such information helps you know the usage of the systematic resources and solve network problems. The system also can display the reachability of the port and the routes that the message takes when the message runs in the network.

All relative operations are listed in the following table. For how to use these commands, refer to Chapter "IP Addressing Commands".

Run the following commands in management mode:

Run...	To...
show arp	Display content in the ARP table.
show hosts	Display the cache table about hostname-to-IP mapping.
show ip interface [type number]	Display the interface state.
show ip route [protocol]	Display the current state of the routing table.
ping {host   address}	Test the reachability of the network node.

## 1.4 IP Addressing Example

The following case shows how to configure the IP address on interface VLAN 11.

```
interface vlan 11
ip address 202.96.2.3 255.255.255.0
```

## 2. Configuring DHCP

### 2.1 Introduction

The Dynamic Host Configuration Protocol (DHCP) provides some parameters of network configuration for hosts in the Internet. DHCP will be described in RFC 2131. The most important function of DHCP is to distribute IP addresses on the interface. DHCP supports three mechanisms of distributing IP addresses.

- Automatic distribution

The DHCP server automatically distributes a permanent IP address to a client.

- Dynamic distribution

The DHCP server distributes an IP address for a client to use for a certain period of time or until the client does not use it.

- Manual distribution

The administrator of the DHCP server manually specifies an IP address and through the DHCP protocol sends it to the client.

#### 2.1.1 DHCP Applications

DHCP has several kinds of applications. You can use DHCP in the following cases:

- You can distribute IP address, network segment and related sources (such as relevant gateway) to an Ethernet interface by configuring the DHCP client.
- When a switch that can access DHCP connects multiple hosts, the switch can obtain an IP address from the DHCP server through the DHCP relay and then distribute the address to the hosts.

#### 2.1.2 DHCP Advantages

In current software version, the DHCP client or the DHCP client on the Ethernet interface is supported. The function to support the DHCP client has the following advantages:

- Reducing the configuration time
- Reducing configuration faults
- Controlling IP addresses of some device ports through the DHCP server

#### 2.1.3 DHCP Terminology

DHCP is based on the Server/Client model. The DHCP-server and DHCP-client exist in the DHCP running conditions.

- DHCP-Server

It is a device to distribute and recycle the DHCP-related sources such as IP addresses and lease time.

- DHCP-Client

It is a device to obtain information from the DHCP server for devices of the local system to use, such as IP address information.

As described above, the lease time is a concept appearing in the procedure of DHCP dynamic distribution.

- Lease time—an effective period of an IP address since its distribution. When the effective period is over, the IP address is to be recycled by the DHCP server. To continuously use the IP address, the DHCP client requires re-applying the IP address.

## 2.2 Configuring DHCP Client

### 2.2.1 DHCP Client Configuration Tasks List

- Obtaining an IP address
- Specifying an address for DHCP server
- Configuring DHCP parameters

- Monitoring DHCP

### 2.2.2 DHCP Client Configuration Tasks

#### 1) Obtaining an IP address

Run the following command on the VLAN interface to obtain an IP address through the DHCP protocol for an interface.

Run...	To...
ip address dhcp	Specify the DHCP protocol to configure the IP address of the Ethernet interface.

#### 2) Specifying an address for DHCP server

If the addresses of some DHCP servers are known, you can specify the addresses for these DHCP servers on the switch to reduce protocol interaction time. Run the following command in global configuration mode:

Run...	To...
ip dhcp-server ip-address	Specify the ip address of the DHCP server.

The command is optional when you perform operations to obtain an IP address.

#### 3) Configuring DHCP parameters

You can adjust the parameters for the DHCP protocol interaction according to requirements. Run the following commands in global configuration mode:

Run...	To...
ip dhcp client minlease seconds	Specify the minimum lease time.
ip dhcp client retransmit count	Specify the times of resending protocol message.
ip dhcp client select seconds	Specify the interval for SELECT.

The command is optional when you perform operations to obtain an IP address.

#### 4) Monitoring DHCP

To check information about DHCP-server currently found by switch, run the following command in management mode:

Run...	To...
show dhcp server	Display information about the DHCP server known by the routing switch.

Run the following command in management mode to check the IP address currently used by the routing switch:

Run...	To...
show dhcp lease	Display the IP address resources currently used by the routing switch and relevant information.

Additionally, if the DHCP protocol is used to distribute an IP address for an Ethernet interface, you can run show interface to check whether the IP address required by the Ethernet interface is successfully obtained.

### 2.2.3 DHCP Client Configuration Example

1) Obtaining an IP address

The following example shows Ethernet1/1 obtains an IP address through DHCP.

```
!
interface vlan 11 ip address dhcp
```

## 2.3 Configuring DHCP Server

### 2.3.1 DHCP Server Configuration Tasks

- Enabling DHCP server
- Disabling DHCP server
- Configuring ICMP detection parameter
- Configuring database storage parameter
- Configuring the address pool of DHCP server
- Configuring the parameter for the address pool of DHCP server
- Monitoring DHCP server
- Clearing information about DHCP server

### 2.3.2 Configuring DHCP Server

1) Enabling DHCP server

To enable the DHCP server and distribute parameters such as IP address for the DHCP client, run the following command in global configuration mode (the DHCP server also supports the relay operation. For the addresses that the DHCP server cannot distribute, the port where ip helper-address is configured is to forward the DHCP request):

Run...	To...
ip dhcpd enable	Enabling DHCP server.

2) Disabling DHCP server

To enable DHCP server and stop distributing parameters such as IP address parameter for the DHCP client, run the following command in global configuration mode:

Run...	To...
no ip dhcpd enable	Disable DHCP server.

3) Configuring ICMP detection parameter

You can adjust the parameter of the to-be-sent ICMP message when the server performs address detection. Run the following command in global configuration mode to configure the number of to-be-sent ICMP messages:

Run...	To...
ip dhcpd ping packets pkgs	Specify the times of address detection as the number of to-be-sent ICMP message.

Run the following command in global configuration mode to configure the timeout time of ICMP message response:

Run...	To...
ip dhcpd ping timeout timeout	Specify the timeout time of ICMP message response.

#### 4) Configuring database storage parameter

To configure the interval when the address distribution information is stored in the agent database, run the following command in global configuration mode.

Run...	To...
ip dhcpd write-time time	Specify the interval at which the address distribution information is stored in the agent database.

#### 5) Adding DHCP server address pool

Run the following command in global configuration mode to add the address pool for the DHCP server:

Run...	To...
ip dhcpd pool name	Add the address pool of the DHCP server and enter the configuration mode of the DHCP address pool.

#### 6) Configuring DHCP server address pool

You can run the following commands in DHCP address pool configuration mode to configure related parameters.

Run the following command to configure the network address of the address pool which is used for automatic distribution.

Run...	To...
network ip-addr netsubnet	Configure the network address of the address pool which is used for automatic distribution.

Run the following command to configure the address range that is used for automatic distribution.

Run...	To...
range low-addr high-addr	Configure the address range that is used for automatic distribution.

Run the following command to configure the default route that is distributed to the client:

Run...	To...
default-router ip-addr ...	Configure the default route that is distributed to the client.

Run the following command to configure the DNS server address that is distributed to the client:

Run...	To...
dns-server ip-addr ...	Configure the DNS server address that is distributed to the client.

Run the following command to configure domain that is distributed to the client:

Run...	To...
domain-name name	Configure domain that is distributed to the client.

Run the following command to configure the lease time of the address that is distributed to the client:

Run...	To...
lease {days [hours][minutes]   infinite}	Configure the lease time of the address that is distributed to the client.

Run the following command to configure the netbios server address that is distributed to the client:

Run...	To...
netbios-name-server ip-addr...	Configure the netbios server address that is distributed to the client.

You can run the following command to reject to distribute the IP address to the host whose MAC address is hardware-address.

Run...	To...
hw-access deny hardware-address	Reject to distribute IP addresses to the host whose MAC address is hardware-address.

#### 7) Monitoring DHCP server

Run the following command in management mode to check current address distribution information about DHCP server.

Run...	To...
show ip dhcpd binding	Display current address distribution information about DHCP server.

Run the following command in management mode to check current message statistics information about DHCP server.

Run...	To...
show ip dhcpd statistic	Display current message statistics information about DHCP server.

#### 8) Clearing up information about DHCP server

Run the following command in management mode to delete current address distribution information about DHCP server:

Run...	To...
clear ip dhcpd binding {ip-addr[*]}	Delete the designated address distribution information.

Run the following command in management mode to delete current message statistics information about DHCP server.

Run...	To...
clear ip dhcpd statistic	Delete current message statistics information about DHCP server.

### 2.3.3 DHCP Server Configuration Example

In the following example, the timeout time of the ICMP detection packet is set to 200ms; Address pool 1 is configured and the DHCP server is enabled.

```
ip dhcpd ping timeout 2 ip dhcpd pool 1
network 192.168.20.0 255.255.255.0
range 192.168.20.211 192.168.20.215
domain-name my315 default-router 192.168.20.1
dns-server 192.168.1.3 61.2.2.10
netbios-name-server 192.168.20.1
lease 1 12 0
!
ip dhcpd enable
```

## 3. IP Service Configuration

It is to describe how to configure optional IP service. For the details of the IP service commands, refer to section "IP Service Commands".

### 3.1 Configuring IP Service

Optional IP service configuration tasks are listed as follows:

- Managing IP connection
- Configuring performance parameters
- Configuring default gateway
- Detecting and maintaining IP network

The above operations are not mandatory. You can perform the operations according to your requirements.

#### 3.1.1 Managing IP Connection

The IP protocol provides a series of services to control and manage IP connections. Most of these services are provided by ICMP. The ICMP message is sent to the host or other routing switches when the routing switch or the access server detects faults in the IP message header. ICMP is mainly defined in RFC 792.

Perform the following different operations according to different IP connection conditions:

##### 1) Sending ICMP unreachable message

If the system receives a message and cannot send it to the destination, such as no routes, the system will send an ICMP-unreachable message to the source host. The function of the system is enabled by default.

If the function is disabled, you can run the following command in interface configuration mode to enable the function.

Run...	To...
ip unreachable	Enable the function to send an ICMP-unreachable message.

##### 2) Sending ICMP redirection message

Sometimes the host selects an unfavorable route. After a routing switch on the route receives a message from the host, it is to check the routing table and then forward the message through the message-receiving interface to another routing switch that is in the same network segment as the host. In this case, the routing switch notifies the source host of directly sending the message with the destination to another routing switch without winding itself. The redirection message requires the source host to discard the original route and take more direct route suggested in the message. Many host's operating system adds a host route to its routing table. However, the routing switch is more willing to trust information obtained through the routing protocol. Therefore, the routing switch would not add the host route according to the information.

The function is enabled by default. If the hot standby routing switch protocol is configured on the interface, the function is automatically disabled. However, the function will not be automatically enabled even if the hot standby routing switch protocol is cancelled.

To enable the function, run the following command in interface configuration mode:

Run...	To...
ip redirects	Permit sending the ICMP redirection message.

##### 3) Sending ICMP mask response message

Sometimes the host must know the network mask. To get the information, the host can send the ICMP mask request message. If the routing switch can confirm the mask of the host, it will respond with the ICMP mask response message. By default, the routing switch can send the ICMP mask response message.

To send the ICMP mask request message, run the following command in interface configuration mode:

Run...	To...
ip mask-reply	Send the ICMP mask response message.

#### 4) Supporting route MTU detection

The system supports the IP route MTU detection mechanism defined by RFC 1191. The IP route MTU detection mechanism enables the host to dynamically find and adjust to the maximum transmission unit (MTU) of different routes. Sometimes the routing switch detects that the received IP message length is larger than the MTU set on the message forwarding interface. The IP message needs to be segmented, but the “unsegmented” bit of the IP message is reset. The message, therefore, cannot be segmented. The message has to be dropped. In this case, the routing switch sends the ICMP message to notify the source host of the reason of failed forwarding, and the MTU on the forwarding interface. The source host then reduces the length of the message sent to the destination to adjust to the minimum MTU of the route.

If a link in the route is disconnected, the message is to take other routes. Its minimum MTU may be different from the original route. The routing switch then notifies the source host of the MTU of the new route. The IP message should be packaged with the minimum MTU of the route as much as possible. In this way, the segmentation is avoided and fewer message is sent, improving the communication efficiency.

Relevant hosts must support the IP route MTU detection. They then can adjust the length of IP message according to the MTU value notified by the routing switch, preventing segmentation during the forwarding process.

#### 5) Setting IP maximum transmission unit

All interfaces have a default IP maximum transmission unit (MTU), that is, the transmissible maximum IP message length. If the IP message length exceeds MTU, the routing switch segments the message.

Changing the MTU value of the interface is to affect the IP MTU value. If IP MTU equals to MTU, IP MTU will automatically adjust itself to be the same as new MTU as MTU changes. The change of IP MTU, however, does not affect MTU. IP MTU cannot bigger than MTU configured on the current interface. Only when all devices connecting the same physical media must have the same MTU protocol can normal communication be created.

To set IP MTU on special interface, run the following command in interface configuration mode:

Run...	To...
ip mtu bytes	Set IP MTU of the interface.

#### 6) Authorizing IP source route

The routing switch checks the IP header of every message. The routing switch supports the IP header options defined by RFC 791: strict source route, relax source route, record route and time stamp. If the switch detects that an option is incorrectly selected, it will send message about the ICMP parameter problem to the source host and drop the message. If problems occur in the source route, the routing switch will send ICMP unreachable message (source route fails) to the source host.

IP permits the source host to specify the route of the IP network for the message. The specified route is called as the source route. You can specify it by selecting the source route in the IP header option. The routing switch has to forward the IP message according to the option, or drop the message according to security requirements. The routing switch then sends ICMP unreachable message to the source host. The routing switch supports the source route by default.

If the IP source route is disabled, run the following command in global configuration mode to authorize the IP source route:

Run...	To...
ip source-route	Authorizing IP source route.

#### 7) Allowing IP fast exchange

IP fast exchange uses the route cache to forward the IP message. Before the switch forwards message to a certain destination, its system will check the routing table and then forward the message according to a route. The selected route will be stored in the routing cache of the system software. If latter message will be sent to the same host, the switch will forward latter message according to the route stored in the routing cache. Each time message is forwarded, the value of hit times of the corresponding route item is increasing by 1. When the hit times is equal to the set value, the software routing cache will be stored in the hardware routing cache. The following message to the same host will be forwarded directly by the hardware. If the cache is not used for a period of

time, it will be deleted. If the software/hardware cache items reach the upper limitation, new destination hosts are not stored in the cache any more.

To allow or forbid fast exchange, run the following command in interface configuration mode:

Run...	To...
ip route-cache	Allow fast exchange (use the routing cache to forward the IP message).
no ip route-cache	Forbid fast exchange.

To configure the hit times required when the software cache items are stored to the hardware cache, run the following command in global configuration.

Run...	To...
ip route-cache hit-numbers hitnumber	When the hit times of the routing item in the software cache reaches the value of the parameter hitnumber, the routing item in the software cache will be stored as a routing item in the hardware cache.

#### 8) Supporting IP fast exchange on the same interface

You can enable the switch to support IP fast exchange by making the receiving interface the same as the transmitting interface. Generally, it is recommended not to enable the function because it conflicts with the redirection function of the router.

Run the following command in interface configuration mode to allow IP routing cache in the same interface:

Run...	To...
ip route-cache same-interface	Allow IP message with the same receiving / transmitting interfaces to be stored in the routing cache.

### 3.1.2 Configuring Performance Parameters

#### 1) Setting the wait time for TCP connection

When the routing switch performs TCP connection, it considers that the TCP connection fails if the TCP connection is not created during the wait time. The routing switch then notifies the upper-level program of the failed TCP connection. You can set the wait time for TCP connection. The default value of the system is 75 seconds. The previous configuration has no impact on TCP connections that the switch forwards. It only affects TCP connections that are created by the switch itself.

Run the following command in global configuration mode to set the wait time for TCP connections:

Run...	To...
ip tcp synwait-time seconds	Set the wait time for TCP connection.

#### 2) Setting the size of TCP windows

The default size of TCP windows is 2000 byte. Run the following command in global configuration mode to change the default window size:

Run...	To...
ip tcp window-size bytes	Set the size of TCP windows.

### 3.1.3 Detecting and Maintaining IP Network

#### 1) Clearing cache, list and database

You can clear all content in a cache, list or database. Incorrect data in a cache, list or database need be cleared.

Run the following command to clear incorrect data:

Run...	To...
clear tcp statistics	Clear TCP statistics data.

## 2) Clearing TCP connection

To disconnect a TCP connection, run the following command:

Run...	To...
clear tcp {local host-name port remote host-name port   tcb address}	Clear the designated TCP connection. TCB refers to TCP control block.

## 3) Displaying statistics data about system and network

The system can display the content in the cache, list and database. These statistics data can help you know the usage of systematic sources and solve network problems.

Run the following commands in management mode. For details, refer to "IP Service Command".

Run...	To...
show ip access-lists name	Display the content of one or all access lists.
show ip cache [prefix mask] [type number]	Display the routing cache that is used for fast IP message exchange.
show ip sockets	Display all socket information about the routing switch.
show ip traffic	Display statistics data about IP protocol.
show tcp	Display information about all TCP connection states.
show tcp brief	Briefly display information about TCP connection states.
show tcp statistics	Display TCP statistics data.
show tcp tcb	Display information about the designated TCP connection state.

## 4) Displaying debugging information

When problem occurs on the network, you can run debug to display the debugging information.

Run the following command in management mode. For details, refer to "IP Service Command".

Run...	To...
debug arp	Display the interaction information about ARP.
debug ip icmp	Display the interaction information about ICMP.
debug ip raw	Display the information about received/transmitted IP message.

debug ip packet	Display the interaction information about IP.
debug ip tcp	Display the interaction information about TCP.
debug ip udp	Display the interaction information about UDP.

## 3.2 Configuring Access List

### 3.2.1 Filtering IP Message

Filtering message helps control the movement of packet in the network. The control can limit network transmission and network usage through a certain user or device. To make packets valid or invalid through the crossly designated interface, our routing switch provides the access list. The access list can be used in the following modes:

Controlling packet transmission on the interface  
Controlling virtual terminal line access  
Limiting route update content

The section describes how to create IP access lists and how to use them.

The IP access list is an orderly set of the permit/forbid conditions for applying IP addresses. The ROS software of our switch tests the address one by one in the access list according to regulations. The first match determines whether the ROS accepts or declines the address. After the first match, the ROS software terminates the match regulations. The order of the conditions is, therefore, important. If no regulations match, the address is declined.

Use the access list by following the following steps:

- (1) Create the access list by designating the access list name and conditions.
- (2) Apply the access list to the interface.

### 3.2.2 Creating Standard and Extensible IP Access List

Use a character string to create an IP access list.

Note:

The standard access list and the extensible access list cannot have the same name.

Run the following command in global configuration mode to create a standard access list:

Run...	To...
ip access-list standard name	Use a name to define a standard access list.
deny {source [source-mask]   any} [log] or permit {source [source-mask]   any} [log]	Designate one or multiple permit/deny conditions in standard access list configuration mode. The previous setting decides whether the packet is approved or disapproved.
Exit	Log out from the access list configuration mode.

Run the following command in global configuration mode to create an extensible access list.

Run...	To...
ip access-list extended name	Use a name to define an extensible IP access list.
{deny   permit} protocol source source-mask destination destination-mask [precedence precedence] [tos tos] [established] [log] {deny   permit} protocol any any	Designate one or multiple permit/deny conditions in extensible access list configuration mode. The previous setting decides whether the packet is approved or disapproved. precedence means the priority of the IP packet; TOS means Type of Service.

Exit	Log out from the access list configuration mode.
------	--

After the access list is originally created, any part that is added later can be put at the end of the list. That is to say, you cannot add the command line to the designated access list. However, you can run no permit and no deny to delete items from the access list.

**Note:**

When you create the access list, the end of the access list includes the implicit deny sentence by default. If the mask is omitted in the relative IP host address access list, 255.255.255.255 is supposed to be the mask.

After the access list is created, the access list must be applied on the route or interface. For details, refer to section 4.2.3 “Applying the Access List to the Interface”.

**3.2.3 Applying the Access List to the Interface**

After the access list is created, you can apply it to one or multiple interfaces including the in interfaces and out interfaces.

Run the following command in interface configuration mode.

Run...	To...
ip access-group name {in   out}	Apply the access list to the interface.

The access list can be used on the in interfaces and the out interfaces. For the standard access list of the in interface, the source address of the packet is to be checked according to the access list after the packet is received. For the extensible access list, the routing switch also checks the destination. If the access list permits the address, the software goes on processing the packet. If the access list does not permit the address, the software drops the packet and returns an ICMP unreachable message.

For the standard access list of the out interfaces, after a packet is received or routed to the control interface, the software checks the source address of the packet according to the access list. For the extensible access list, the routing switch also checks the access list of the receiving side. If the access list permits the address, the software will send the packet. If the access list does not permit the address, the software drops the packet and returns an ICMP unreachable message.

If the designated access list does not exist, all packets allow to pass.

**3.2.4 Extensible Access List Example**

In the following example, the first line allows any new TCP to connect the destination port after port 1023. The second line allows any new TCP to connect the SMTP port of host 130.2.1.2.

```
ip access-list extended aaa
permit tcp any 130.2.0.0 255.255.0.0 gt 1023
permit tcp any 130.2.1.2 255.255.255.255 eq 25
interface vlan 10
ip access-group aaa in
```

Another example to apply the extensible access list is given. Suppose a network connects the Internet, you expect any host in the Ethernet can create TCP connection with the host in the Internet. However, you expect the host in the Internet cannot create TCP connection with the host in the Ethernet unless it connects the SMTP port of the mail host.

During the connection period, the same two port numbers are used. The mail packet from the Internet has a destination port, that is, port 25. The outgoing packet has a contrary port number. In fact, the security system behind the routing switch always receives mails from port 25. That is the exact reason why the incoming service and the outgoing service can be uniquely controlled. The access list can be configured as the outgoing service or the incoming service.

In the following case, the Ethernet is a B-type network with the address 130.20.0.0. The address of the mail host is 130.20.1.2. The keyword established is only used for the TCP protocol, meaning a connection is created. If TCP data has the ACK or RST digit to be set, the match occurs, meaning that the packet belongs to an existing connection.

```
ip access-list aaa
permit tcp any 130.20.0.0 255.255.0.0 established
permit tcp any 130.20.1.2 255.255.255.255 eq 25
interface vlan 10
ip access-group aaa in
```

**3.3 Configuring IP Access List Based on Physical Port****3.3.1 Filtering IP Message**

Filtering message helps control the movement of packet in the network. The control can limit network transmission and network usage through a certain user or device. To make packets valid or invalid through the crossly designated interface, our routing switch

provides the access list. The access list can be used in the following modes:

- Controlling packet transmission on the interface
- Controlling virtual terminal line access
- Limiting route update content

The section describes how to create IP access lists and how to use them.

The IP access list is an orderly set of the permit/forbid conditions for applying IP addresses. The ROS software of our switch tests the address one by one in the access list according to regulations. The first match determines whether the ROS accepts or declines the address. After the first match, the ROS software terminates the match regulations. The order of the conditions is, therefore, important. If no regulations match, the address is declined.

Use the access list by following the following steps:

- (1) Create the access list by designating the access list name and conditions.
- (2) Apply the access list to the interface.

### 3.3.2 Creating Standard and Extensible IP Access List

Use a character string to create an IP access list.

#### Note:

The standard access list and the extensible access list cannot have the same name.

Run the following command in global configuration mode to create a standard access list:

Run...	To...
ip access-list standard name	Use a name to define a standard access list.
deny {source [source-mask]   any} [log] or permit {source [source-mask]   any} [log]	Designate one or multiple permit/deny conditions in standard access list configuration mode. The previous setting decides whether the packet is approved or disapproved.
Exit	Log out from the access list configuration mode.

Run the following command in global configuration mode to create an extensible access list.

Run...	To...
ip access-list standard name	Use a name to define a standard access list.
{deny   permit} protocol source source-mask destination destination-mask [precedence precedence] [tos tos] [established] [log]{deny   permit} protocol any any	Designate one or multiple permit/deny conditions in extensible access list configuration mode. The previous setting decides whether the packet is approved or disapproved. precedence means the priority of the IP packet; TOS means Type of Service.
Exit	Log out from the access list configuration mode.

After the access list is originally created, any part that is added later can be put at the end of the list. That is to say, you cannot add the command line to the designated access list. However, you can run no permit and no deny to delete items from the access list.

#### Note:

When you create the access list, the end of the access list includes the implicit deny sentence by default. If the mask is omitted in the relative IP host address access list, 255.255.255.255 is supposed to be the mask.

After the access list is created, the access list must be applied on the route or interface. For details, refer to section 4.2.3 "Applying the Access List to the Interface".

### 3.3.3 Applying the Access List to the Interface

After the access list is created, you can apply it to one or multiple interfaces including the in interfaces and out interfaces.

Run the following command in interface configuration mode.

Run...	To...
ip access-group name {in   out}	Apply the access list to the interface.

The access list can be used on the in interfaces and the out interfaces. For the standard access list of the in interface, the source address of the packet is to be checked according to the access list after the packet is received. For the extensible access list, the routing switch also checks the destination. If the access list permits the address, the software goes on processing the packet. If the access list does not permit the address, the software drops the packet and returns an ICMP unreachable message.

For the standard access list of the out interfaces, after a packet is received or routed to the control interface, the software checks the source address of the packet according to the access list. For the extensible access list, the routing switch also checks the access list of the receiving side. If the access list permits the address, the software will send the packet. If the access list does not permit the address, the software drops the packet and returns an ICMP unreachable message.

If the designated access list does not exist, all packets allow to pass.

### 3.3.4 Extensible Access List Example

1) Port-based IP access list supporting TCP/UDP port filtration

{deny | permit} {tcp | udp}

source source-mask [ {[src\_portrange begin-port end-port] | [ {gt | lt} port]}] destination destination-mask [ {[dst\_portrange begin-port end-port] | [ {gt | lt} port]}] [precedence precedence] [tos tos]

If you configure the access list by defining the port range, pay attention to the following:

- If you use the method of designating the port range to configure the access list at the source side and the destination side, some configuration may fail because of massive resource consumption. In this case, you need to use the fashion of designating the port range at one side, and use the fashion of designating the port at another side.
- When the port range filtration is performed, too many resources will be occupied. If the port range filtration is used too much, the access list cannot support other programs as well as before.

2) Port-based IP access list supporting TCP/UDP designated port filtration

In the following example, the first line allows any new TCP to connect the SMTP port of host 130.2.1.2.

```
ip access-list extended aaa
permit tcp any 130.2.1.2 255.255.255.255 eq 25 interface f0/10
ip access-group aaa
```